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In[1]:= (* P(G1) and P(G1a), under the IM model for 3 sequences (a, b1, b2) for heuristic species delimitation.
The notation is from Kornai et al. (2024).
PG1a works if M>0 only. PG1aInt works if M is specified with high precision,
such as M = 10`100.
*)
θ2 = 0.001; τ = 0.005;
Q[f_, M_] := Block[{θ1, θ2, c2, M21, w21},
  θ1 = f * θ2; M21 = M;
  c2 = 2 / θ2; w21 = 4 M21 / θ1;

  {{-(w21 + c2), w21, c2, 0, 0, 0, 0},
   {0, -3 * c2, 0, c2, c2, c2, 0},
   {0, 0, 0, -w21, w21, 0, 0},
   {0, 0, 0, -c2, 0, 0, c2},
   {0, 0, 0, -c2, 0, c2},
   {0, 0, 0, 0, -c2, c2},
   {0, 0, 0, 0, 0, 0, 0}}
];
PG1a[f_, M_] := Block[{Esys, U, Evalues, P, θ1, θ2, τ},
  θ1 = f * θ2;
  Esys = Eigensystem[Q[f, M]];
  Evalues = Esys[[1]];
  If[Abs[Evalues[[7]]] > 10^(-20), Print["eigenvalue 7 is not 0?"]];
  Evalues[[7]] = -1; (* eigenvalues are ordered increasingly, last one is 0. *)
  Evalues = (Exp[Evalues * τ] - 1) / Evalues;
  Evalues[[7]] = τ;
  U = Transpose[Esys[[2]]];
  P = U . DiagonalMatrix[Evalues] . Inverse[U];
  (P[[1, 1]] + P[[1, 2]]) * 2 / θ2
];
PG1b[f_, M_] := Block[{P, τ},
  P = MatrixExp[Q[f, M] * τ];
  (P[[1, 1]] + P[[1, 2]]) / 3
];
PG1[f_, M_] := PG1a[f, M] + PG1b[f, M];

In[6]:=

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In[*]:= b = 10; Mmin = 0.001; Mmax = 12; fmin = 0.01; fmax = 12;
newStyle[x_] := x /. l_Line => Sequence[Opacity[.4], Thick, Red, 1]
newStyle2[x_] := x /. l_Line => Sequence[Opacity[.8], Thick, Black, 1]
ContourPlot[(PG1[b^f, b^M] - 1/3) * 3/2,
  {f, Log[b, fmin], Log[b, fmax]}, {M, Log[b, Mmin], Log[b, Mmax]},
  Contours -> {0, 0.025, 0.05, 0.1, 0.15, 0.2, 0.25, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 0.95},
  (* ContourStyle -> {{Red, Thin}}, *)
  BaseStyle -> {FontFamily -> "Arial", FontSize -> 9}, PlotPoints -> 30, ContourLabels -> All,
  ColorFunction -> (ColorData[{"BeachColors", "Reverse"}]), ContourStyle -> Thin, AspectRatio -> 1,
  (* Frame -> False, *)
  FrameTicks -> {Table[{f, ToString[Round[b^f, fmin]]}, {f, Log[b, fmin], Log[b, fmax]}],
    Table[{M, ToString[Round[b^M, Mmin]]}, {M, Log[b, Mmin], Log[b, Mmax]}]}
] /. Tooltip[x_, 0.2] => Tooltip[newStyle[x], 0.2] /.
Tooltip[x_, 0.7] => Tooltip[newStyle[x], 0.7] /. Tooltip[x_, 0] => Tooltip[newStyle2[x], 0]

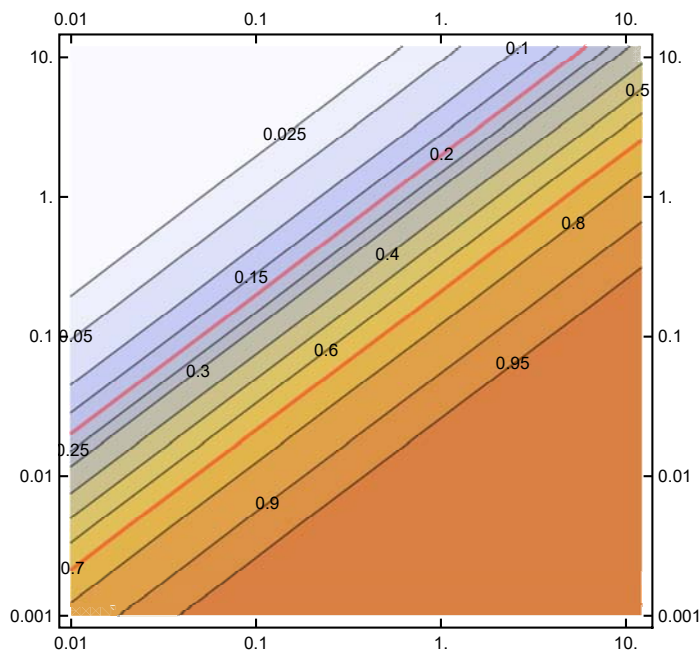
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ContourPlot[PG1a[b^f, b^M], {f, Log[b, fmin], Log[b, fmax]}, {M, Log[b, Mmin], Log[b, Mmax]},
  Contours -> {0, 0.025, 0.05, 0.1, 0.15, 0.2, 0.25, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 0.95},
  BaseStyle -> {FontFamily -> "Arial", FontSize -> 9}, PlotPoints -> 30, ContourLabels -> All,
  ColorFunction -> (ColorData[{"BeachColors", "Reverse"}]), ContourStyle -> Thin, AspectRatio -> 1,
  (* Frame -> False, *)
  FrameTicks -> {Table[{f, ToString[Round[b^f, fmin]]}, {f, Log[b, fmin], Log[b, fmax]}],
    Table[{M, ToString[Round[b^M, Mmin]]}, {M, Log[b, Mmin], Log[b, Mmax]}]}
] /. Tooltip[x_, 0.2] => Tooltip[newStyle[x], 0.2] /.
Tooltip[x_, 0.7] => Tooltip[newStyle[x], 0.7]

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Out[*]=



Out[]=

